
django-sitecats Documentation

Release 1.2.2

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Dec 18, 2021

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<https://github.com/idlesign/django-sitecats>

CHAPTER 1

Description

Django reusable application for content categorization.

Nay, - you say, - all that tags business lacks structuring.

This application is just about structuring your data: build categories hierarchy and link your site entities to those categories.

CHAPTER 2

Requirements

1. Python 3.6+
2. Django 2.0+
3. Django Auth contrib enabled
4. Django Admin contrib enabled (optional)
5. `django-admirarchy` for Django Admin contrib (optional)
6. Django Messages contrib enabled (optional)
7. jQuery (for client side additional functionality; optional)

3.1 Quickstart

Note: Add the **sitcats** application to `INSTALLED_APPS` in your settings file (usually `'settings.py'`).

Let's allow categorization for `Article` model.

1. First, inherit that model from **sitcats.models.ModelWithCategory**.
2. Then we need to add at least one root category, to show up in our categories editor.

Let's create two root categories with *language* and *os* aliases. This could be done either programmatically (instantiate `Category` model) or with Django Admin Contrib (install [django-adminirarchy](#) to simplify navigation).

3. Now to our views:

```
# Somewhere in views.py
from django.shortcuts import render, get_object_or_404

# `Article` model has sitcats.models.ModelWithCategory class mixed in.
from .models import Article

def article_details(self, request, article_id):
    """Nothing special in this view, yet it'll render a page with categories for our
    ↪articles."""

    article = get_object_or_404(Article, pk=article_id)

    # Let's configure our category lists a little bit:
    # * show titles of parent categories,
    # * apply Twitter Bootstrap 3 css classes to categories.
    article.set_category_lists_init_kwargs({
        'show_title': True,
```

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```

        'cat_html_class': 'label label-default'
    })

    return self.render(request, 'article.html', {'article': article})

def article_edit(self, request, article_id):
    """This time we allow the view to render and handle categories editor."""
    article = get_object_or_404(Article, pk=article_id)

    # Now we enable category editor for an article, and allow users
    # to add subcategories of `language`, and `os` categories and link articles to_
    ↪ them.
    article.enable_category_lists_editor(
        request,
        editor_init_kwargs={'allow_new': True},
        lists_init_kwargs={
            'show_title': True,
            'cat_html_class': 'label label-default'
        },
        additional_parents_aliases=['language', 'os']
    )

    form = ... # Your usual Article edit handling code will be here.

    return render(request, 'article.html', {'article': article, 'form': form})

```

4. Template coding basically boils down to sitecats_categories template tags usage:

```

<!-- article.html
    The same html is just fine for demonstration purposes for both our views.
    Do not forget to load `sitecats` template tags library. -->
{% extends "base.html" %}
{% load sitecats %}

{% block contents %}
    <!-- Some additional functionality (e.g. categories cloud rendering,
         editor enhancements) will require JS. -->
    <script src="{{ STATIC_URL }}js/sitecats/sitecats.min.js"></script>

    <h1>{{ article.title }}</h1>
    <div id="article_categories">
        {% sitecats_categories from article %} <!-- And that's it. -->
    </div>
    <!-- Form code goes somewhere here. -->
{% endblock %}

```

Add some categories.

That's roughly what we could have on details page:

Categories

Purpose

OS

And on edit page:

Categories

Purpose

[Outdoors](#) [Office](#) [Home](#)

OS

[Windows](#) [Android](#) [OS X](#) [Linux](#)

Language

[Russian](#) [English](#)

3.2 Toolbox

Here are most important tools exposed by `sitecats`.

3.2.1 Settings

You can override the following settings for your project:

- **SITECATS_MODEL_CATEGORY** - Path to a model to be used as a Category (e.g. `myapp.MyCategory`).
- **SITECATS_MODEL_TIE** - Path to a model to be used as a category-to-object Tie (e.g. `myapp.MyTie`).

3.2.2 `toolbox.get_category_model`

Returns the Category model, set for the project.

Defaults to `models.Category`, can be customized by subclassing `models.CategoryBase`.

3.2.3 `toolbox.get_tie_model`

Returns the Tie model, set for the project.

Defaults to `models.Tie`, can be customized by subclassing `models.TieBase`.

3.2.4 `models.TieBase`

Base class for ties models.

Ties are relations between site entities and categories (see above).

Inherit from this model and override `SITECATS_MODEL_TIE` in `settings.py` to customize model fields and behaviour.

You can get tie model with `get_tie_model`.

Whether you need to know categories your site items are currently linked to alongside with ties themselves you can use `get_linked_objects` method.

`get_linked_objects(cls, filter_kwargs=None, id_only=False, by_category=False)`:

Returns objects linked to categories in a dictionary indexed by model classes.

Parameters

- **`filter_kwargs`** (*dict*) – Filter for ties.
- **`id_only`** (*bool*) – If True only IDs of linked objects are returned, otherwise - QuerySets.
- **`by_category`** (*bool*) – If True only linked objects and their models a grouped by categories.

3.2.5 `models.ModelWithCategory`

Helper class for models with tags.

Mix in this helper to your model class to be able to categorize model instances.

`set_category_lists_init_kwargs(self, kwa_dict)`:

Sets keyword arguments for category lists which can be spawned by `get_categories()`.

Parameters `kwa_dict` (*dict* | *None*) –

`enable_category_lists_editor(self, request, editor_init_kwargs=None, additional_parents_all_lists_init_kwargs=None, handler_init_kwargs=None)`:

Enables editor functionality for categories of this object.

Parameters

- **`request`** (*Request*) – Django request object
- **`editor_init_kwargs`** (*dict*) – Keyword args to initialize category lists editor with. See `CategoryList.enable_editor()`

- **additional_parents_aliases** (*list*) – Aliases of categories for editor to render even if this object has no tie to them.
- **lists_init_kwargs** (*dict*) – Keyword args to initialize CategoryList objects with
- **handler_init_kwargs** (*dict*) – Keyword args to initialize CategoryRequestHandler object with

add_to_category (*self, category, user*)

Add this model instance to a category.

E.g: my_article.add_to_category(category_one, request.user).

Parameters

- **category** (*Category*) – Category to add this object to
- **user** (*User*) – User heir who adds

remove_from_category (*self, category*):

Removes this object from a given category.

E.g: my_article.remove_from_category(category_one).

Parameters **category** (*Category*) –

get_ties_for_categories_qs (*cls, categories, user=None, status=None*):

Returns a QuerySet of Ties for the given categories.

E.g: Article.get_ties_for_categories_qs([category_one, category_two]).

Parameters

- **categories** (*list/Category*) –
- **user** (*User/None*) –
- **status** (*int/None*) –

get_from_category_qs (*cls, category*):

Returns a QuerySet of objects of this type associated with the given category.

E.g: Article.get_from_category_qs(my_category).

Parameters **category** (*Category*) –

3.2.6 toolbox.get_category_lists

get_category_lists (*init_kwargs=None, additional_parents_aliases=None, obj=None*):

Returns a list of CategoryList objects, optionally associated with a given model instance.

Parameters

- **init_kwargs** (*dict/None*) –
- **additional_parents_aliases** (*list/None*) –
- **obj** (*Model/None*) – Model instance to get categories for

Return type *list*

3.2.7 toolbox.get_category_aliases_under

get_category_aliases_under(parent_alias=None) :

Returns a list of category aliases under the given parent.

Could be useful to pass to *ModelWithCategory.enable_category_lists_editor* in *additional_parents_aliases* parameter.

Parameters *parent_alias* (*str/None*) – Parent alias or None to categories under root

Return type list

3.3 Usage examples

Let's suppose we have a simple two-level categories hierarchy:

```
|-- Language (alias: langs)
|   |-- Russian
|   |-- English
|
|-- OS (alias: os)
|   |-- Linux
|   |-- Android
|   |-- OS X
|
|-- Direction (alias: dir)
|   |-- North
|   |-- South
|   |-- East
|   |-- West
```

And we have two models inherited from *ModelWithCategory*: *Article* and *Comment*.

Now to what we can do with it.

3.3.1 Get categories for a certain object

```
def view_article_details(request, article_id):

    article = get_object_or_404(Article, pk=article_id)

    # Setting init keyword arguments for for every CategoryList.
    #
    # E.g.: if this article is in the `Linux` and `English` categories,
    # two CategoryLists objects will be created:
    # one for `OS` and the other for `Language` parent categories.
    #
    # With `show_title`=True `{% sitecats_categories from article %}` template tag
    # will render parent categories titles alongside with `Linux` and `English`
    ↪ categories.
    article.set_category_lists_init_kwargs({'show_title': True})

    ...

    return ...
```


3.3.2 Get category editor for a certain object

```

from sitecats.toolbox import get_category_aliases_under

def view_article_edit(request, article_id):

    article = get_object_or_404(Article, pk=article_id)

    ...

    article.enable_category_lists_editor(request,
        # By default editor will render only parent categories
        # for children associated with this article.
        # If we want other parent categories to be available, we should
        # give the editor their aliases with `additional_parents_aliases`.
        #
        # Here we use `get_category_aliases_under()` helper without arguments
        # to get aliases of root categories (Language, OS, Direction).
        additional_parents_aliases=get_category_aliases_under(),

        # Setting up editor parameters.
        # Here `allow_add` allows adding this article into existing categories;
        # `allow_remove` allows removing this article from associated categories;
        # `allow_new` allows superusers to create new subcategories and add this_
↪articles into them.
        editor_init_kwargs={'allow_add': True, 'allow_remove': True, 'allow_new':_
↪request.user.is_superuser}

        # Setting up category editor requests handler.
        # Passing extra tags for error messages generated by with `error_messages_
↪extra_tags`
        # for error messages styling purposes.
        handler_init_kwargs={'error_messages_extra_tags': 'alert alert-danger'},

        # Setting init keyword arguments for for every CategoryList.
        lists_init_kwargs={'show_title': True},
    )

    # Now {% sitecats_categories from article %}` template tag will render
    # a category editor with set properties.

    ...

    return ...

```

3.3.3 Get categories having associated objects

```

from sitecats.toolbox import get_category_lists, get_category_aliases_under

def view_categories(request):
    lists = get_category_lists(
        # We need to render categories under root parents (Language, OS, Direction).
        additional_parents_aliases=get_category_aliases_under(),
        init_kwargs={
            # We'll show parent categories titles.

```

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```
'show_title': True,
# We'll create links for category details pages.
# Let's suppose we have `category-details` URL pattern defined.
'show_links': lambda cat: reverse('category-details', args=[cat.id])
})

# Now {% sitecats_categories from article %}` template tag will render
# all categories having associated objects.

return ...
```

3.3.4 Get model instances associated with a category

```
def view_articles_for_category(request, category_id):
    ...

    objects = Article.get_from_category_qs(category)

    ...
```

3.3.5 Get all ties by categories

```
from sitecats.toolbox import get_tie_model

linked_objects = get_tie_model().get_linked_objects(by_category=True)
```

3.4 Additional functionality via JS

sitecats bundles JS providing some additional functionality.

Do not forget to include JS file in your HTML to use it:

```
<script src="{% STATIC_URL %}js/sitecats/sitecats.min.js"></script>
```

Note: jQuery is required for **sitecats** client side functionality.

3.4.1 Rendering categories cloud

To convert your categories list into a cloud where category title font size depends upon a number of items belonging to this category, use `make_cloud()` method.

```
// `article_categories` is an ID of HTML element containing categories lists.
sitecats.make_cloud('article_categories');
```

Get involved into django-sitecats

Submit issues. If you spotted something weird in application behavior or want to propose a feature you can do that at <https://github.com/idlesign/django-sitecats/issues>

Write code. If you are eager to participate in application development, fork it at <https://github.com/idlesign/django-sitecats>, write your code, whether it should be a bugfix or a feature implementation, and make a pull request right from the forked project page.

Translate. If want to translate the application into your native language use Transifex: <https://www.transifex.com/projects/p/django-sitecats/>.

Spread the word. If you have some tips and tricks or any other words in mind that you think might be of interest for the others — publish them.

CHAPTER 5

Also

If the application is not what you want for content categorization / tagging, you might be interested in considering other choices — <https://www.djangopackages.com/grids/g/tagging/>

A

`add_to_category()`, [11](#)